## Optimization -O0

```
//toggle pins
PINB = (1 << PB0);
       ldi
              r26, 0x23
       ldi
              r27, 0x00
       ldi
              r30, 0x23
       ldi
              r31, 0x00
              r24, Z
       ld
                             ;- reads PINB
              r24, 0x01
                             ;OR's with 1
       ori
                             ;writes to PINB
              X, r24
       st
PINB = (1 << PB1);
       ldi
              r30, 0x23
                             ; 35
              r31, 0x00
       ldi
                             ; 0
              r24, 0x02
                             ; 2
       ldi
       st
              Z, r24
Optimization -O1
//toggle pins
PINB = (1 << PB0);
       ld
              r24, Z
                             ;reads PINB
       ori
              r24, 0x01
                             ;OR's with 1
              Z, r24
                             ;writes to PINB
       st
PINB = (1 << PB1);
              r18, 0x02
       ldi
       mov
              r25, r18
              Z, r25
       st
Optimization -O2; -O3; -Os
//toggle pins
PINB = (1 << PB0);
              0x03, 0
                             ;set bit 0 of PINB
       sbi
PINB = (1 << PB1);
```

r24, 0x02

0x03, r24

ldi out